List of Illustrations

Figure 1: Creative process in Art making. 3
Figure 2: Structure in Theatrical Production Design. 4
Figure 3: Relationship in Art of Projection design. 7
Figure 4: Multi-disciplinary environment of the study. 11
Figure 1.1: Illustration of Casting Shadow 34
Figure 1.2: Illustration of Paleo camera projection in cave dwelling 36
Figure 2.1: Media Projection Design in Theatre Production. 83
Figure 2.2: Creative Design Process 85
Figure 2.3: Projection designer role. 121
Figure 3.1: Aspect ratio. 149
Figure 3.2: Projector Throw ratio. 150
Figure 3.3: Keystone Correction. 155
Figure 3.4: Associative Context Example. 195
Figure 4.1: Roadmetal, Sweetbread Performance Imagery. 207
Figure 4.2: a Scene and Set draft of Hoppla! We’re Alive. 210
Figure 4.3: Scene from Frank Wedekind’s “Spring Awakening”. 211
Figure 4.4: Images from 20,000 Leagues and Felliniana. 212
Figure 4.5: Their Day, Polyscenic System. 213
Figure 4.6: Images from Jump Cut (Faust) and Jet Lag. 217
Figure 4.7: Scenes from Super Vision Production. 219
Figure 4.8: Images from Lady M and Hand over Fist. 224
Figure 4.9: Images from Aakalayudu. 226
Figure 4.10: Images from the Production ‘Natakam Agadu’. 230
Figure 4.11: Images from Shakespeare Alone Theatre Production 234
Figure 4.12: Images from Shakespeare Alone Theatre Production 235
Figure 4.13: Images from the Production Actors Are Not Allowed 237
Figure 4.14: Images from Homosapiens for Task 1. 242
Figure 4.15: Images from Homosapiens for Task 2, Task 3 and Task 4. 243
Figure 4.16: Images from the Production of Imagining O. 245
Figure 4.17: Images from the Production Imagining O. 247