Chapter 8

Identifying the Reasons for Software Project Failure and Some of their Proposed Remedial through BRIDGE Process Models

8.1 Introduction

Software project failures are one of the primary reasons for increased cost of software product and services. There are enough evidences of project failures in past and present. Any organizations have to compensate the cost of the failure projects from the success projects. For these reason, software are still beyond the scope of small and medium scale companies causing significant impact on both social and economical factors. Apart from this, starting from economic losses to live losses is also caused by software project failures. Hence, it is important to identify the different reasons for software project failures. If these reasons are pre-known, actions can be taken during project development to reduce project failure risks.

At the beginning we have discussed about the criterion to evaluate a software project to be called successful or failed. Then, we have identified, categorized and briefly discussed different the root causes of project failures based on their source areas. Next, we have briefly highlighted the primary features of the BRIDGE (62) process model and explored the various ways and means to reduced or alleviate these project failure reasons by following the BRIDGE process model.

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8.2 Research Goal and Objectives

The goal of this work is to identify the different reasons for software project failure and categorization of those reasons based on their originating sources. Further, we have tried to find out the project failure risks especially originating from software process model and to propose their remedial strategy specially through following the BRIDGE process model.

8.3 Definition of Successful and Failed Software Projects

The primary objective of software engineering is to develop software that agreed upon functionality and:

a. within Time
b. within Budget, and
c. with Good Quality.

Any software development project that satisfies the above criteria is to be called successful. According to Keider (153) and Saleh (154), a project should deliver agreed upon functionality on time and within estimated budget. Successful software project maybe defined as any software project that is set to support initially approved functionality, as well as the project comfortably satisfying the stakeholders and being accepted and largely used by the end users after deployment. Hence, Software project failure is defined as any project that is set to support the operations of an organization by exploiting the resources of information technology that fails to deliver the intended output within the originally allocated cost, time schedule (155).

8.4 Project Failure Statistics

To highlight the importance of this study, in this section some statistical data about the software project failure are shared. The survey statistics about software project failure and project estimate overrun carried out by Standish Group International i.e. the CHAOS Manifesto (156), in 2013 are given in Table 8.1 and Table 8.2:

From the statistical data presented in Table 8.1, it is observed that the alternative year average of project successful rate is 30.3%, project challenged by 46% and project failed by 23.4%.

From the statistical data presented in Table 8.2, it is observed that the alternative year
Table 8.1: Project Performance Statistics (in%)

<table>
<thead>
<tr>
<th>Year</th>
<th>Successful</th>
<th>Challenged</th>
<th>Failed</th>
</tr>
</thead>
<tbody>
<tr>
<td>1994</td>
<td>16%</td>
<td>53%</td>
<td>31%</td>
</tr>
<tr>
<td>1996</td>
<td>27%</td>
<td>33%</td>
<td>40%</td>
</tr>
<tr>
<td>1998</td>
<td>26%</td>
<td>46%</td>
<td>28%</td>
</tr>
<tr>
<td>2000</td>
<td>28%</td>
<td>49%</td>
<td>23%</td>
</tr>
<tr>
<td>2002</td>
<td>34%</td>
<td>51%</td>
<td>15%</td>
</tr>
<tr>
<td>2004</td>
<td>29%</td>
<td>53%</td>
<td>18%</td>
</tr>
<tr>
<td>2006</td>
<td>35%</td>
<td>46%</td>
<td>19%</td>
</tr>
<tr>
<td>2008</td>
<td>32%</td>
<td>44%</td>
<td>24%</td>
</tr>
<tr>
<td>2010</td>
<td>37%</td>
<td>42%</td>
<td>21%</td>
</tr>
<tr>
<td>2012</td>
<td>39%</td>
<td>43%</td>
<td>18%</td>
</tr>
</tbody>
</table>

Table 8.2: Project Estimates Overrun Statistics (in%)

<table>
<thead>
<tr>
<th>Year</th>
<th>Time Overrun</th>
<th>Cost Overrun</th>
<th>Features Delivered</th>
</tr>
</thead>
<tbody>
<tr>
<td>2004</td>
<td>84%</td>
<td>56%</td>
<td>64%</td>
</tr>
<tr>
<td>2006</td>
<td>72%</td>
<td>47%</td>
<td>68%</td>
</tr>
<tr>
<td>2008</td>
<td>79%</td>
<td>54%</td>
<td>67%</td>
</tr>
<tr>
<td>2010</td>
<td>71%</td>
<td>46%</td>
<td>74%</td>
</tr>
<tr>
<td>2012</td>
<td>74%</td>
<td>59%</td>
<td>69%</td>
</tr>
</tbody>
</table>

Average of project time overrun rate is 76%, project cost overrun 52.5% and project feature delivery rate is 68.4%.

Rupinder Kaur and Dr. Jyotsna Sengupta in their paper (157) presented the following statistical data:

- As per the Research Report of ESSU (European Service Strategy Unit), 57% of contracts experienced cost overruns, 33% of contracts suffered major delays, 30% of contracts were terminated, and 12.5% of Strategic Service Delivery Partnerships have failed.

- As per the KPMG Survey, on average, about 70% of all IT-related projects fail to meet their objectives.

- From the presentation on software failure by Bob Lawhorn following statistics are presented:
  - Poorly defined applications (miscommunication between business and IT) contribute to a 66% project failure rate, costing U.S. businesses at least $30 billion every year.
8.5 Common Reasons for Software Project Failure and their Categorization

- 60%–80% of project failures can be attributed directly to poor requirements gathering, analysis, and management.
- 50% are rolled back out of production
- 40% of problems are found by end users
- 25%—40% of all spending on projects is wasted as a result of re-work.
- Up to 80% of budgets are consumed fixing self-inflicted problems (Dynamic Markets Limited 2007 Study)

Research indicates that more than 50% of all IT projects become runaways—overshooting their budgets and timetables while failing to deliver the expected outcomes [155][158]. Johnson [155] reported that the overall project success had increased from 16% in 1994 to 28% in 2000. That makes it very curious, but probably not surprising, that according to an article in the IEEE Spectrum, about 10% of projects are abandoned either before or after completion, because the end product will not actually resolve the original business challenge [159].

8.5 Common Reasons for Software Project Failure and their Categorization

Often it is easy to identify whether a software project is successful or failed. But, it is really a tough job to identify and understand the actual reasons for project failure. For example, if the delivered system fails to meet the needs of the customer or user, the first question to ask is, “Why?”:
- Was it because the development group didn’t do a good job? Or
- Perhaps the requirements were not properly gathered or used? Or
- May be the people responsible for supplying the requirements were inaccurate? Or
- Was it something else?

Further, being software development a people intensive job, it is more complex to identify the exact reason to failure and to provide solutions to project failure. Usually, often there are multiple factors causing a software project to fail.

Possible areas/sources of Project Failure Reasons:
Form the above discussions it is easy to understand that there are several possible areas or sources of reasons to project failure. Some of the investigated sources of causes to software project failure are explored and listed below:
8.5 Common Reasons for Software Project Failure and their Categorization

- People Sources
- Technology Sources
- Process Sources
- Organizational Sources
- Management Sources
- Business Sources
- Project Sources

Some reasons for project failure are easy to classify as belonging to one area or another, but some are harder to categorize even. So far significant effort has been made to identify and analyze the causes of software project failure discussed below [155, 157, 159, 160, 161, 162, 163, 164, 165]. Now we try to identify the possible project failure reasons from the different sources as identified above.

A. Project Failure Reasons Originating from People Sources
In a software development project typically three types of stakeholders are associated:

- **Users**: Some of the project failure causes originating by these types of people may be due to:
  - Poor User Input
  - Lack of User Training

- **Client**: Some of the project failure causes originating by these types of people may be due to:
  - Conflicts
  - Politics

- **Project Development and Management Team**: Some of the project failure causes originating by these types of people may be due to:
  - Poor Quality Work by developers
  - Poor Quality Work by Management Personals
The project failure reasons may originate from one or more of these people sources. *Firstly*, often, the users are either unable to deliver the exact requirements to be delivered by the system or even may not be clear during initial stages of the development. As a result the project may fail due to wrong or inadequate user input. *Secondly*, often the project client and system users are different. Because of poor or misunderstanding, lack of communication gap between them, the client may convey wrong information and requirement to project development team that may lead to project failure. *Thirdly*, the project may fail because of the development team itself. These days, software development teams have become distributed in nature. The lack of communication among the development team and inefficient human resources may become the bottle neck for the project success. *Finally*, insufficient and inefficient project management team may lack to provide necessary management support to the project causing project to fail.

**B. Project Failure Reasons Originating from Technology Sources**

The rapid technological advancements are often good, but not always. Being software development a time intensive job, very often the technology used for the project implementation becomes obsolete before completion of the project causing the project to fail. Generally, the projects get canceled before their completion. Further, the technology used if not chosen wrong, may be new and immature failing to perform as expected causing project failure. From technology sources SW project failure may arise due to the following reasons:

- Wrong technology selection.
- Technology too new or didn't work as expected
- Use of immature technology
- Technology planning

**C. Project Failure Reasons Originating from Process Source**

Process failure is the largest and potentially the most pernicious of all sources of project failure and has been at the root of problems for decades. If the goal of a process is to produce a specific outcome, then anything that either delays or prevents the achievement of that specific outcome is a form of process failure. The process might deliver something, but if it does not deliver anticipated outcomes or does not meet expectations; the result is a failed process. This form of failure usually leads to finger pointing between development
groups and users, with each claiming the other did not understand \(159\). The root causes of SW project failure originating from process sources may include the following:

- **Wrong Process Selection**: There are many process models, but all have their own features and limitations. Often not all process models are suitable for any kind of projects. Thus process selection is typically challenging for any project implementation. Wrong or inappropriate process selection may lead to project fail.

- **Lack of User Involvement**: Non involvement of user and customers in the development process is one of the principle reasons that software does not fully meet customer expectations.

- **Lack of Communications**: When we think about communications failure the first thing that comes to mind is, “It’s their problem,” and it is usually an internal dialog. However, lack of communications with end user or customers is rarely immediately considered, and it turns out to be one of the major problems. Further, delayed communications or communications latency is blamed as the reason for failure: “They didn't get back to me in time.”

- **Unnecessary Processes**: Unnecessary processes apply to wasted or duplicated effort as well as a management or reporting structure that adds “heavy-weight” reporting and accountability to the development process.

- **Careless, sloppy, or missing software development processes**: Sloppy development process is the core value for the software engineering movement, contributed to the acceptance of object-oriented programming, helped fuel the agile movement, and more. Consider the customer at every step in the development process. While that will not guarantee the development process will be free from sloppiness, it will help focus on what is important.

- **Non-adaptability of process to Changes**: More importantly, the presence of one or more of these process failures contribute to business failure if the organization is not able to respond to changing business or market conditions. They also make it difficult to respond to customer perceived incidents that disrupt service delivery.

### D. Project Failure Reasons Originating from Organizational Sources

- New to business– lack or no prior experience
• Improper Organizational Structures in respect to project need
• Poor communication among customers, developers, and users
• Reasons Related to Human Resource
• Insufficient resources
• Organizational culture and structure

E. Project Failure Reasons Originating from Management Sources
Additional project failure reasons may originate from project management sources. Some of the identified reasons contributing to project failure in this respect are as follows:
• Poor communication among customers, developers and users with management
• Lack of leadership and effective management
• Poor reporting of the project's status
• Insufficient involvement of senior management
• Insufficient staff/team size
• Inaccurate estimates of needed resources
• Lack of proper project management and control
• Sloppy development practices
• Failure to plan
• Commitment and patterns of belief
• Poor quality management and control

F. Project Failure Reasons Originating from Business Sources
In this section we focus on different causes of failures at the business level (159) that directly affect a software development project:

• Non adaptive to changing conditions: One of the most obvious forms of business failure also turns out to be the primary reason that development organizations cannot readily adapt to changing conditions: specifically, lack of management commitment.
• **Poor selection and use of a particular tool or vendor:** Another potential source of business failure is the management requirement that dictates the use of a particular tool or vendor without considering the outcomes expected by customers.

• **Commercial pressures:** Often there is commercial pressure on the project from business sources. Time-to-market, competition in business, economic breakdown, economic competency among similar products are the different sources of commercial pressures.

**G. Project Failure Reasons Originating from Project Sources**

Different projects are of varying nature, types and complexity. Often, there are many intrinsic reasons to the project itself causing the project to fail! These reasons may be related to the system requirements, risks, budget, schedule etc. Some of the project related reasons originating from the project itself are identified and listed below:

• **Reasons Originating from System Requirements**
  1. Lack of proper understanding and poor definition of system requirements
  2. Changing system requirements and project scope
  3. No more need for the system to be developed

• **Reasons Related to Project Risk**
  1. Poor project risk identification, management and control
  2. Late project failure warning signals
  3. Unrealistic or unarticulated project objectives and goals

• **Reasons Related to System**
  1. Project's complexity
  2. Poor system architecture and specification
  3. Critical quality problems with software

• **Reasons Related to Budget and Schedule**
  1. Inaccurate/over budgeting
  2. Hidden costs of going ”Lean and Mean”
  3. Unrealistic and over schedule estimation
The Avanade Research Report (2007) \(^{157}\) disclosed that 66% of failure due to system specification, 51% due requirement understanding, and 49% due to technology selection. Further, TCS (Tata Consultancy Services) 2007 \(^{157}\) reported that 62% of organizations experienced IT projects that failed to meet schedules, 49% suffered from budget overruns, 47% had higher than expected maintenance costs, 41% failed to deliver the expected business value and ROI, 33% file to perform against expectations.

For detailed discussions about the BRIDGE \(^{62}\) process model and its primary properties one may refer to Chapter 6 of this thesis and for the schematic diagram of the BRIDGE process model one may refer to Figure 6.2.

8.6 Remedial to Project Failure Risks through BRIDGE Process Model

As we have discussed in the earlier sections, the project failure reasons may originate from different sources of the project i.e. people, technology, process, organizational, management business and project sources. It is not possible to address all these project failure reasons only by following any process model. However, many of these failure reasons directly or indirectly related to the software development process model. So by following any suitable process model, many of this project risk can be reduced.

In this section we discussed the remedial\(^{166}\) to some of the project failure reasons identified in the earlier sections by following BRIDGE \(^{62}\) process model.

A. Remedy to Project Failure Reasons Originating from People Sources

- **Poor User Input:** In most of the process models, users are involved only during the initial phases of the development process when often the system requirements are unclear and ambiguous. Hence, the user inputs are often incorrect and poor. As the development proceeds, the requirements start getting clear. But by these times, the users are not a part of the development process. Hence, user input remains poor causing risk to project success. As in BRIDGE, the user are involved over the entire development process, the user remains the scope to provide update inputs that increases the rate of project success.

- **Lack of User Training:** Many of the organizations do think that only development and delivery of the system is the only responsibility of them. Thus they
don’t often take user training as serious part or their interest. But the truth is that if the users are unable to use the system easily and efficiently, the project fails irrespective of how good the developed system may be! Proper and good documentations are the key to user training but are often ignored by many organizations. In BRIDGE, special focus is given on documentations at different phases of the development process. Thus simultaneously at the end of all phases proper documents are produced that may help during the user training process and self learning.

- **Client Conflicts and Politics**: Both of these issues arise because of the lack of user involvement. The scope of these problems may be reduces only by involving the users in the development process making the user themselves to be an individual responsibility centers in the project, which is supported in BRIDGE process model.

- **Poor-Quality Work by developers and Management Personals**: There are two possible reasons for this problem to arise:
  
  - Lack of Knowledge, Skill and Expertise of Developers: In this case, the process model doesn’t have any role to play; rather it is an organizational staffing and human resource related problem to be managed at organizational level.
  
  - Because of Lack of Tendency to Quality Work of Developers: However, this reason may be handled by proper monitoring and management control efficiently by following BRIDGE as project management team is always with the development team.

**B. Remedy to Project Failure Reasons Originating from Process Sources**

- **Remedial to Wrong Process Selection**: The basic reasons for selecting wrong process model are unclear process objectives and goals. Further, as the different features of any process models are not distinct and ambiguous, people often selects wrong process model. In BRIDGE, the feature of the process model is very clear and unambiguous; the concerned may judge the suitability of this model for any typical project easily.

- **Remedy to Lack of User Involvement**: One of the primary features of the BRIDGE process model is the involvement of client over the entire development process that alleviates the project failure risks.
• **Lack of Communications:** This problem may also be originated from management sources. Often in no process model except BRIDGE all the stakeholders including project management team works together. Working together by different project stakeholder in BRIDGE, the communication gap is reduced among them.

C. Remedy to Project Failure Reasons Originating from Management Sources

Remedial support to project failure causes originated from management sources are beyond the scope of any process model. For example, the quality and expertise level of the individual management and development personals do not comes under the scope of development process. Thus risks i.e. lack of leadership and effective management, poor reporting of the project status, insufficient involvement of senior management, insufficient staff/team size, inaccurate estimates of needed resources, lack of proper project management and control, sloppy development practices, failure to plan, commitment and patterns of belief, poor quality management and control etc. depends on the quality and effective management team.

However, given an effective project management team, due to lack of direct involvement to the development process, some of the above problems may also arise, but in BRIDGE working all together under same umbrella automatically gets reduced.

D. Remedy to Project Failure Reasons Originating from Project Sources

• **Alleviating Reasons Originating from System Requirements Sources:** In BRIDGE, to alleviate reasons relate to lack of proper understanding and poor definition of system requirements, there is a dedicated phase for requirement gathering, analysis and specification that has to satisfy both the phase entry and phase exit criteria to get qualified. Further, being customer in BRIDGE always available to system analyst and developers there remains a scope to clear the doubts related to system requirements over the development process. It is also known that we may achieve the agile philosophy following BRIDGE process model (167). Thus accommodation and adaption of changing requirement becomes easy following this process model. Moreover, as BRIDGE process model promotes Component Based Software Development (CBSD) approach (115), changing project scope becomes easy by unplugging and plugging additional software components providing services as demanded. But in case of no more need for the system to be developed, no process model can help at all, as the case with BRIDGE.
8.7 Conclusion

- **Alleviating Reasons Related to Project Risk:** To alleviate risks related to risk identification, management and control, and late project failure warnings signals, in BRIDGE one phase is dedicated to feasibility study and risk analysis. Further, verification activity at the end of the individual phases helps to identify and reduce these types of project failure risks.

- **Reasons Related to System Complexity:** The well known tool and technique to manage project complexity is abstraction. Using software components and CBSD approach ([167]), BRIDGE has the quality to handle project complexity issues. In relation to poor system architecture and specification issues, to promote CBSD, in BRIDGE there is a distinct phase for architectural design of the system apart from detailed design and at the end of the all individual phases forceful specification is mandatory.

- **Related to Software Quality Assurance:** To ensure quality system development irrespective of human related issues, BRIDGE recommends to perform verification at the end of each development phases and to perform validation and testing of the system before system deployment. Further, to ensure quality development, the organizations additionally may follow the guidelines and recommendation given by different standard bodies i.e. SEI, ISO, and Six-Sigma etc. to attain different CMM levels, ISO certifications etc.

The remedy to other project failure reasons/risks originating from other difference sources i.e. technology, organization, business are beyond the scope of capability of any process model. Further, problem related to project budget and scheduling depends heavily on the degree of expertise level of the project manager/estimator and are beyond the capability scope of any process model as the case with BRIDGE.

8.7 Conclusion

In this chapter we have identified the different reasons contributing to project failure from there originating sources. Then we have highlighted the features of BRIDGE process model and discussed at length on how some of these project failure reasons may be reduces following BRIDGE process model. The comparative analysis of BRIDGE with some other well known process model explored the distinguished features of BRIDGE over other ([168] [169]). Thus, we conclude by recommending the BRIDGE process model to be followed for SW development projects to gain project success rate.