CHAPTER-5
CONCLUSION, LIMITATIONS & SUGGESTIONS

INTRODUCTION

The research task is hardly completed until the report on it is written. The most brilliant findings that any study may have happened to come upon are of little importance unless they are communicated to the others namely the audience. The purpose of the report is communication with an audience and not with oneself. What does the audience want or need to know from the Study –is of utmost importance. Hence it becomes important step in research to summarize it in the form of research-report. Research report has its own importance in presenting the whole process in summary to make it clear before the audience or a layman. The research report ordinarily starts with a problem on which the study is focused, proceeding towards testing hypotheses, using statistical methods and techniques and finally arriving at the conclusions which still be used for generalization.

In the present research, an attempt was made to study the life psychological Motivation, Personality and Emotional Maturity Volleyball and Basketball Players from different gender (male and female players), experience (less then 5 years and more than 5 years) and two level of education (undergraduate and post graduate student’s players). Hence the problem of the present study was as under: “A comparative Study of Volleyball and Basketball Players with Respect to their Motivation, Personality and Emotional Maturity”
Conclusions

1) University students are significantly differing from each other in relation to motivation.

2) There is no significant difference among the motivation with respect to male and female.

3) There is no significant difference among the motivation with respect to their Game type and sex.

4) There is no significant difference among University students with respect to their level of personality.

5) There is no significant difference among the personality with respect to male and female.

6) There is a significant difference among the personality with respect to their Game type and sex.

7) There is no significant difference among the perception of reality with respect to male and female.

8) There is a significant difference among the perception of reality with respect to their Game type and sex.

9) There is no significant difference among University students with respect to their level of Emotional maturity.

10) There is no significant difference among the Emotional maturity with respect to male and female.

11) There is a significant difference among the Emotional maturity with respect to their Game type and sex.
LIMITATIONS

The main objective of any research is to make generalizations from the findings and to apply the same generalizations to the population or a universe from which the sample is drawn. This requires computation of parameters with appropriate tests and statistical methods and techniques. However such aim of generalization in any research work has its own limitations dependent on the statistics used and the procedure followed for the selection of the sample in the present study however attention focused, all the necessary Precautions whenever possible were taken to make most adequate statistical analysis, and most representative selection of sample. Still the researcher is conscious about the limitations of this study.

The some limitations as perceived by the researcher are:-

( 1 ) The sample was drawn from selected university of Gujarat state only. If other state cities may take for the study then the results may differ.

( 2 ) The data collected was in small units of sample in each university. This sample was assumed to be the representative of other state university. The research could have done the same by covering larger many universities.

( 3 ) Only Volleyball and Basketball player was included. Other game student were not included in the sample.
SUGGESTION

1. For this study Volleyball and Basketball player were selected, so one could also be conducted on the other game.

2. Studies can be done by increasing the number of samples in other states of India.

3. Studies can be done by taking the students as sample at school level game.

4. Studies can be done on the basis of school level other game of the students.

5. Studies can be done by Kabbadi and Kho-Kho player were selected, so one could also be conducted on the game.